



LUNARCH

S T U D I O S

Advancing the art of intelligently-crafted video games

Lunarch is the developer behind **Islands of Insight**.
We are **available** for new projects!



LUNARCH COMPANY BRIEF



HISTORY

- Founded in 2013 by a group of MIT PhD Students
- Based in Ontario, Canada
- Fully remote since 2016
- 20+ highly-skilled developers



VISION

Lunarch blends the skill and determination of a tech startup with the integrity and craftsmanship of an independent game studio.

We develop cutting-edge, intelligent games that leverage technology to create novel experiences of unexpected depth.

We are a multi-talented group of **gifted math nerds, scientists, engineers**, and **technical professionals**. We are exceptionally quality-focused, innovative, efficient, and unafraid of hard problems.

LUNARCH SERVICES



FULL GAME DEVELOPMENT

From the concept to full release, our team will help you achieve your vision.



CO- DEVELOPMENT & WORK-FOR-HIRE

Need reinforcements? Don't worry, we are here to assist you!



TECHNICAL SERVICES

Need hired guns for a specialized task? We can help. No job is too small or too large.

LUNARCH SKILLS

Lunarch can build a complete **open world multiplayer game** from start to finish.

But here are a few of **our unique specialties**:

- Open-world game development
- Multiplayer programming
- Tooling and editor extensions
- Backend and servers
- Procedural generation
- Unreal Engine development
- Custom engines
- Environment creation
- Lighting, materials, and VFX
- Performance & graphics optimization
- Technical art and animation
- Character customization systems
- Puzzle design and development
- Mathematical or economic systems design



UNREAL
ENGINE

LUNARCH
STUDIOS

THE LUNARCH TEAM



PRODUCTION

CEO and Game Director (1)
Producer (2)
Quality Assurance (3)
Game/Puzzle Designer (4)



DEVELOPMENT

Programmer (7)
Backend Developer (2)



CREATIVE

Worldbuilding Director (1)
Art Director (1)
Worldbuilder (3)
Level Designer (2)
3D & Environment Artist (2)
UI/UX Designer (1)
Concept Artist (1)
VFX Artist (1)
Technical Artist (2)

SHIPPED GAMES





Islands of Insight

Developer: Lunarch Studios

Publisher: Behaviour Interactive

Played On: PC (Microsoft Windows)

Genre: Adventure, Puzzle

Review Score: 9





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EDITOR RATING

90

SCORE OUT OF TEN

9.0

IN SHORT

Islands of Insight is one of the most ambitious puzzle games I've played, with a huge open world and progression hooks that make it essential.

ISLANDS OF INSIGHT

- Shared-world online puzzle game
- Released in 2024 on Steam
- Published by Behaviour Interactive
- Massive open world with 50+ players
- Over 10,000 puzzles

bE
HAVIOUR

Islands of Insight is a sublime shared world puzzle game where you play as a Seeker on a peaceful journey of exploration and discovery. Enjoy countless hours of gameplay as you seek out and solve 10,000+ puzzles at your own pace across an awe-inspiring world of floating islands.

[STEAM LINK](#)

LUNARCH
STUDIOS



JELLY IS STICKY

- Released in 2022
- Sokoban-like puzzle game
- 98% positive reviews on Steam
- Custom engine built on C++ & OpenGL

Explore a world of colorful jelly blocks that can be deformed and stuck together. Use them in surprising, unexpected ways to build clever contraptions and solve delightful puzzles.

[STEAM LINK](#)



PRISMATA

- Competitive multiplayer strategy game
- Self-published (web & desktop) in 2014
- Over 800,000 owners on Steam
- Custom AWS servers and matchmaking

A perfect-information strategy game inspired by RTS, deckbuilders, and board games. Choose from three distinct technology classes and outwit your foes by snowballing your starting resources into a powerful cybernetic army.

[STEAM LINK](#)



CREATIVE PORTFOLIO



LUNARCH
STUDIOS

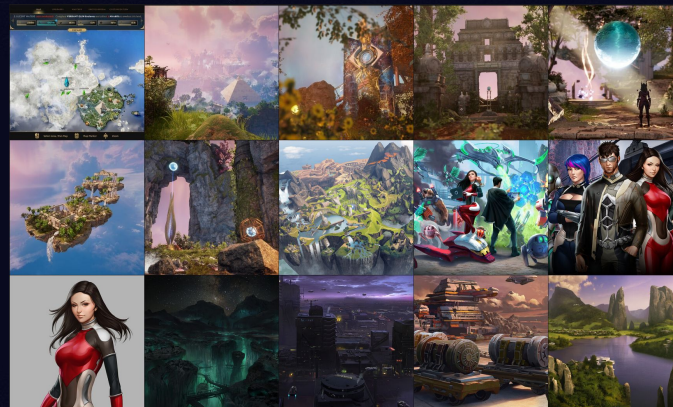




MORE HERE



SIZZLE REEL



ARTSTATION



Got something we can help with?

The Lunarch team is seeking new opportunities.
Don't delay, we won't be available for long!

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lunarchstudios.com

